## U9 - ROUND ROBIN FESTIVAL

## Under RFU Reg 15 (Appendix 3)

## 1. OUTLINE

Due to the number of teams ( 3 from each club) and to make sure there is maximum participation for players a Round Robin Festival will be used, following the rules below:

The opposing teams will play each other once with all games counting towards the Age Grade Trophy.

Teams will be awarded:
3 points for a Win
2 points for a Draw
1 point for a Loss
The team that finishes with the most accrued points will be awarded 6 Club points and so on down the League to 1 Club point for the team accruing the least number of points.

The club with the most Club Points will be awarded the Age Group Trophy.
If the Age Grade teams are equal on Club points, then the age grade trophy will be shared.
If 2 teams are equal on points, then the points from that place and the one below will be added together and divided by 2.

The team finishing below these 2 teams will drop down a place. (e.g. Team 2 and 3 are equal on points. 2nd place ( 5 Club points), 3rd place (4 Club points), total 9 Club points ( $41 / 2$ Club points to each team).

## 2. BASIC RULES

a. A Maximum Team of 10 with ONLY 7 players on the pitch at any one time.
b. Players MUST NOT change between Teams including as replacements (If this occurs then that team will be excluded from the League and the opposition will be awards the win)
c. All teams will play all opposing teams once.
d. If the referee decides that a player must cease to participate in a match due to medical reasons, then that player must be substituted. This player may not participate in any further matches for the duration of the festival unless cleared by a qualified Medical Practitioner.
e. All teams are required to present a completed registration form (Enclosure 13) to their respective age group Registration Control Point at the start of the Competition.

## Half Game Rule

As per RFU Regulation 15 (Age Grade) all clubs, teams, schools and colleges must ensure that each player selected in every match day squad plays at least half of the Available Playing Time. This requirement is mandatory across the entire age grade game and in respect of all contact and non-contact age grade matches.

