

U7 - ROUND ROBIN FESTIVAL

Under RFU Reg 15 (Appendix 1)

1. OUTLINE

Due to the number of teams 3 from each club and to make sure there is maximum participation for players a Round Robin Festival will be used, following the rules below:

a. Points will be awarded per below

Win = 3 points

Draw = 2 points

Loss = 1 point

The team that finishes with the most accrued points will be awarded 6 Club points and so on down the League to 1 Club point for the team accruing the least number of points.

The club with the most Club Points will be awarded the Age Group Trophy.

If the Age Grade teams are equal on Club points, then the age grade trophy will be shared.

If 2 teams are equal on points, then the points from that place and the one below will be added together and divided by 2.

The team finishing below these 2 teams will drop down a place. (e.g. Team 2 and 3 are equal on points. 2nd place (5 Club points), 3rd place (4 Club points), total 9 Club points (4 ½ Club points to each team).

2. RULES

A Maximum Team of 6 with ONLY 4 players on the pitch at any one time.

Players MUST NOT change between Teams including replacements (If this occurs then that team will be excluded from the League and all Teams left to play them will receive a 3-point walk over win).

All teams will play all opposing teams once.

Rolling substitutions are permitted when the ball is dead and at the referee's permission.

If the referee decides that a player must cease to participate in a match due to medical reasons, then that player must be substituted. This player may not participate in any further matches for the duration of the Festival unless cleared by a qualified Medical Practitioner.

All teams are required to present a completed registration form (Enclosure 13) to their respective age group Registration Control Point at the start of the Round Robin.

Half Game Rule

As per RFU Regulation 15 (Age Grade) all clubs, teams, schools and colleges must ensure that each player selected in every match day squad plays at least half of the Available Playing Time. This requirement is mandatory across the entire age grade game and in respect of all contact and non-contact age grade matches.